

↑THE

ELFLYMPIC GAMES



Welcome to the Elflympic Games! Brutes and Brawlers Begone, this is a test of skill, of speed, of Elves! Elves of all flavours have come together to compete without the worry of those bigger, scarier races messing up their hair and making them feel nervous. That being said, there are bound to be a few, er, knocks and scrapes...

These are the Elflympics! The crowd want to see beautiful ball-play, with balls sailing through the air, with nail-biting catches, with intense interceptions! They want to see games with five Touchdowns on each side! Sure they want to see blood as well, this is Blood Bowl after all!

...unfortunately, due to recent Anti-Racism Laws enforced by the Rulers of the Auld World, no team of any race is restricted entry to the Elflympics. Despite many petitions featuring much hand-wringing and eyelash fluttering by the Elven Representatives, the law is iron-clad:

NO TEAM IS TO BE DENIED ENTRY TO THE GAMES

...of course, the rules don't say you have to make it **fair** for them.

↑THE RULES

Teams will have a budget of 1,350,000 GP for buying teams, with skills taken from the same budget as players. Skills are priced at the amount of TV they cost, IE a 'double' skill will cost 30k and a 'normal' skill will cost 20k. There are a few Premium Luxury skills that cost 40k, and Discount Bargain Bin skills which cost 10k (this is regardless of whether they are a double or not). These are listed below. No player may have more than three additional skills.

Luxury Skills: Guard, Mighty Blow, Block

Bargain Bin Skills: Pass Block, Kick-Off Return, Dauntless, Multiple Block, Strong Arm, Sneaky Git, Thick Skull, Hail Mary Pass,

EG Trumpkin buys a Wood Elf team and spends 1,200k on players and 50k on rerolls. He then has 100k to spend on skills. He buys one Luxury Skill [Guard] (40K), one Double skill [Pass on a Catcher] (30K), one Normal skill [Tackle] (20K) and a Bargain Bin Skill [Pass Block] (10k).

⚡SCORING

14pts for a WIN

6pts for a DRAW

1pt for a LOSS

You also earn 2 points for each Touchdown you score and 2 points for each Interception. You will also earn 1 point for each completion you perform, with an additional point if the pass was at Long Bomb range
(Note: Only SPP earning passes count.)

All inducements are allowed, except Mercs. If the same Star Player appears on both teams, s/he **will not** play for either team.

Before each round there will be a weather roll made by the referees. The weather roll will affect every game being played. If a Changing Weather roll is rolled, ignore it, and instead use the below Kick Off event:

7: Change of Mood

The Crowd at the Elflympics are a capricious bunch, with today's favourites being tomorrow's losers. A particularly perfect pose or a fumbled pass can mean the difference between love and loathe with this lot!

Both players reroll their Fans. This can (and probably will) alter which player has FAME.



PRIZES



- Gold Medal (1st place)
- Silver Medal (2nd place)
- Bronze Medal (3rd place)
- Most TDs
- Most Completions
- Orc-In-A-Wig (Most Cas)
- Participation Award (Last Place)

There will also be a selection of spot prizes throughout the day

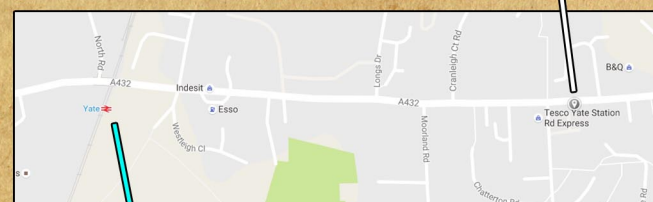
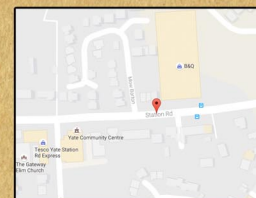
The day will feature four games:

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|---------|----------------------|
| 09.00 - | - Registration Opens |
| 09.30 - | - Game One |
| 11.45 - | - Game Two |
| 13.45 - | - Lunch |
| 14.15 - | - Game Three |
| 16.30 - | - Game Four |
| 18:45 - | - Awards and Close |

Yate Parish Hall,
Station Road,
Yate,
South Gloucestershire,
BS37 4PQ

Saturday 3rd December 2016

Price of Entry: £10



Yate Train Station
(10 mins walk)
(Free parking on site)

Very close
to shops,
McDonalds,
Subway etc